


Board


ARstroids

☆

Alec Carter's workspace

Free

 Workspace visible

 ZB

Invite




Product Backlog


(Est) Task template [hr]


 This card is a template.

Sprint 1




- (1) Set up Unity project [1]


 0/3


- (1) Set up Testing Enviroment [hr]



ZB
- (3) Finding art assets for game [1.25]

 3/6


- (2) UI Design [hr]

ZB

Sprint 2

- (6) Player Functionality [2]




- (2) UI Implementation [hr]

ZB
- (2) Pause functionality [hr]

ZB

Sprint 3

(6) Multiplayer Mode [hr]

(3) Menu Design & Implementation
[hr]

(2) Score System [hr]

Sprint 4

(5) Monetization Method [hr]